

FIG. 1

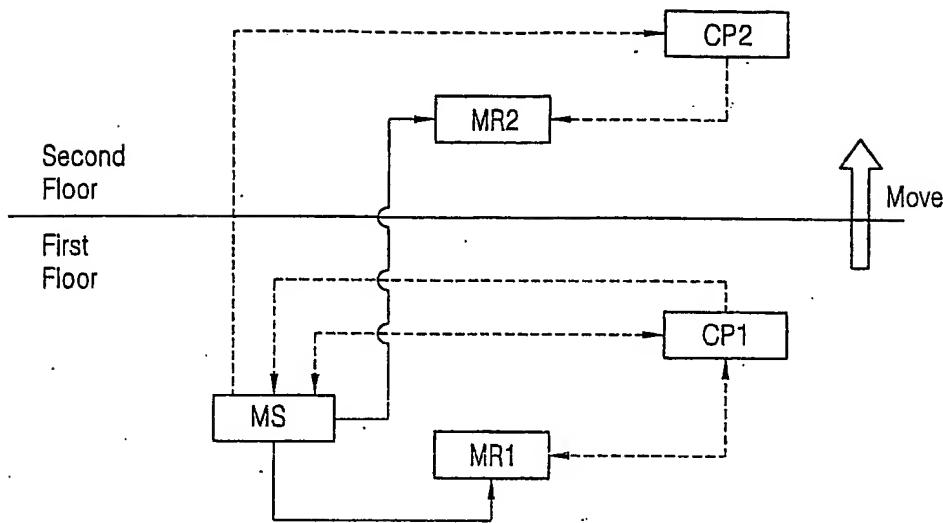
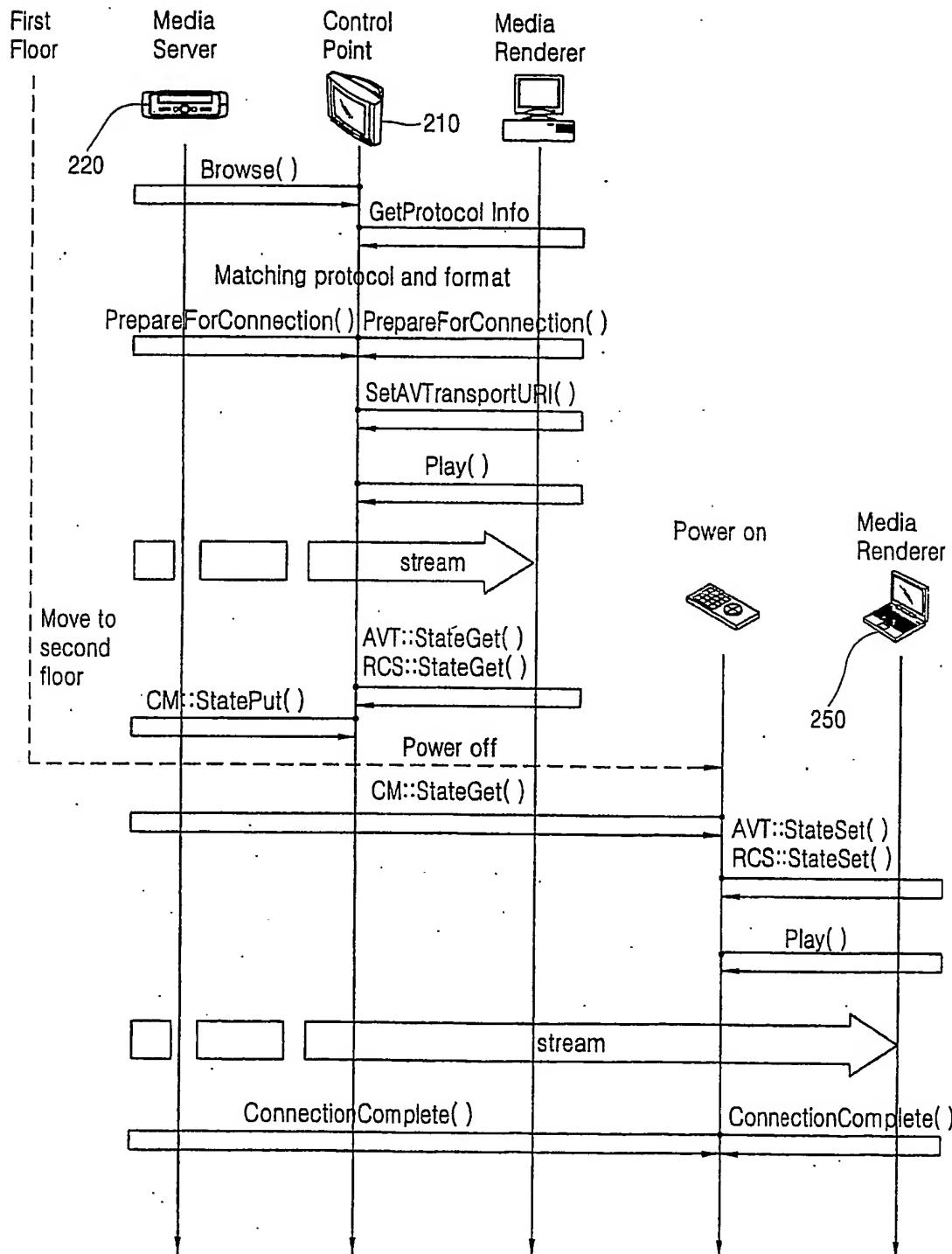


FIG. 2



BEST AVAILABLE COPY

## FIG. 4

Arguments for CM::StateGet

Argument	Direction	relatedStateVariable
ObjectID	IN	A ARG TYPE ObjectID
AVTransportState	OUT	CurrentStates
RenderingControlState	OUT	CurrentStates

## FIG. 5

Arguments for CM::StatePut

Argument	Direction	relatedStateVariable
ObjectID	IN	A ARG TYPE ObjectID
AVTransportState	IN	CurrentStates
RenderingControlState	IN	CurrentStates

## FIG. 6

Additional Stats variable for CM::StateGet, CM::Stateput

Variable Name	Req. or Opt. 1	Data Type	Allowed Value	Default Value	Eng. Units
A ARG TYPE ObjectID	O	string			
CurrentStates	O	string			

BEST AVAILABLE COPY